



Magic Carpet Theatre Technical Information

Running Time	Straight through - 1 hour 10 minutes.
Performing Area	Best viewed end or arena stage.
Space Required	Approx 20' x 20'. Minimum height 10'
The Set	See Attached sketch plan. Consists of 4 free-standing 8' high flats (All Class 1 fire-retardant plywood). We use Black (durably flame-proofed) Bolton Twill masking. Ring Doors with DFP velour curtains and a pair of ring fences completes the set.
Audience Access	Steps to the audience are required for raised stages. Approx 6 children are invited on stage to participate.
Lighting	Notes on Lighting are attached. We require the assistance of your technician for rigging and focusing. A Board Operator is required. A script of the show will be available on the day of performance.
Power	Min 1 x 13amp or 16amp supply for our sound.
Sound	We carry and operate our own sound system. This is sited behind our scenery USL. We require a 13amp or 16amp supply to run this, We use a Soundcraft Mixer, StudioMaster 700D Amplifier, Sony Mini Disc Player and Ohm Speakers. At some venues we would like to feed (stereo) from our mixer to your house sound system. Audio outputs are on XLR male or ¼ inch jacks.
Dressing Room	For 2 males.
Get In/Strike	Get In - minimum 1 hour, Longer if lights to be focused. Strike - About 30 mins
Parking	Please provide parking as close as possible to the performing area for a long wheel base Transit Van.



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LX States

All colour ref LEE.

If Cyc is used – in all states – (1 & 7) 181 on SL and SR Cyc and (4) 106 Centre Cyc

1 Preset

(3 & 5) 119 Back lights focused Centre Stage.
(5 & 13) 181 DSL & DSR. (9, 10, 14, 15) 119 on set
(12) OW focused on centre of set - sign and centre entrance curtains.
(8 & 16) 181 SR and SL. (21) 106 CS.
This is a low level state for audience coming in.

2 Puppets

(3 & 5) 119 Back lights focused Centre Stage
(9, 10, 14, 15) 119 on set. (12) OW Centre of Set.
(11 & 13) 141 (Bright Blue).

3 Centre Stage State

(3 & 5) 119 Back lights
(21) 106 Centre stage (19 & 22) 106 USR, USL.
(8 & 16) 181 FOH wash. (12) OW Centre of set.
(22) 128 CS.
Possible use of (20) OW CS only to lift faces

4 General State

(2 & 6) 128 Back lights
(9, 10, 14 & 15) 119 Set
(11, 13) 141 Set
(17, 25, 18, 24) 109 wash
(12) OW centre of set
(21) 106 DSC
(20) OW CS
(22) 128 CS



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LX Cues

House on

LX1 Preset on

H Fade House 5 sec As play-in music fades
(FO)

LX2 X fade to CS state 5 sec As Jon enters

LX3 X fade to Preset 3 sec As Jon exits
(FO)

LX 4 Snap up Puppet special 3 sec On whistle

LX5 X fade to CS state 3 sec As Ringmaster (Jon) appears
(FO)

LX6 X fade to General state 5 sec As Ringmaster walks DSC

LX7 X fade to C S state 5 sec On Ringmaster "look at the lights"

LX6 Snap to General state Snap As boy is lifted from plank

LX8 X fade to Preset 5 sec After calls
(FO)

H House on



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Focus Plot

Lantern no	Colour ref		focus
1 & 7	181 (Congo Blue)	fresnel	CYC L and R
2 & 6	128 (Bright Pink)	fresnel	CS Back Light
3 & 5	119 (Dark Blue)	fresnel	CS Back Light
4	106 (Primary Red)	fresnel	CYC Centre
8 & 16	181 (Congo Blue)	fresnel	DSR & DSL
9 & 15	119 (Dark Blue)	fresnel	SR & SL Set
10 & 14	119 (Dark Blue)	fresnel	SR & SL Set
11 & 13	141 (Bright Blue)	fresnel	SR & SL Set
12	OW	profile	Centre of Set
17 & 25	109 (Light Salmon)	fresnel	SR&SL, Wash
18 & 24	109 (Light Salmon)	fresnel	CS Wash
19 & 23	106 (Primary Red)	fresnel	USR & USL
20	OW (Open White)	fresnel	Fill, DSC
21	106 (Primary Red)	fresnel	CS
22	128 (Bright Pink)	fresnel	DSC